

How to Play

Start each game with a shuffled pack, with the theme cards removed. Keep them on the table as reminders.

Easy - Snap

The player with the most snaps wins.

- The dealer deals all cards equally among the players, face down
- The players place their cards face down in a pile in front of them ready to play
- The first player starts by placing their top card in the middle of the table
- The next player puts one card face up on the pile. If the card is one from the same theme as the top card the player says "snap" and collects the pair
- The game goes clockwise, until each player has used all their cards. The winner is the player with the most snaps

Medium - Pairs

The player with the most pairs wins.

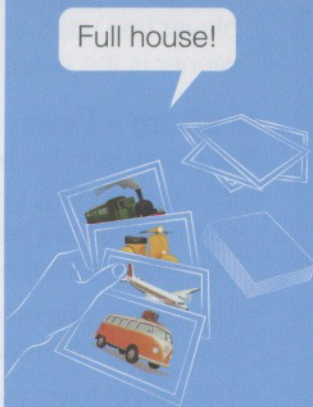
- If 2 people play, use 2 cards from each of the 4 themed sets. If 4 people play, use 4 cards from each set
- The dealer places the cards on the table face down and mixes them around
- The player turns over two cards, trying to find two cards from the same theme and to win by collecting the most pairs

Hard - Full House

The winner is the first player to collect a set of 4 cards from the same theme.

- Each player is dealt 4 cards and chooses a theme to collect
- The remaining cards are placed on the table in a pile, face down. The top card is turned over - face up next to the pile
- First player picks one card from either pile, to become one of their set of 4, then discards one card and places it on the face-up pile. Moving clockwise, the game continues until a player has 4 cards from the same theme

All games
2-4 players



Themes

Food	Animals	Transport	Tools

These cards contain 4 themes – Food, Animals, Transport & Tools. In play, cards are 'snapped', collected or matched with cards from the same theme, e.g. a car and a train are both 'Transport'.