

SPIELBOX EDITION

New Player Boards for Die Burgen von Burgund

Components

4 double-sided player boards, to be used according to the rules of the basic game or with the following rule modifications.

Rules

All rules of DIE BURGEN VON BURGUND (THE CASTLES OF BURGUNDY) remain in effect, with the following exception:

In the original game, you have to lay all tiles in the princedom next to at least one already laid-out tile. Now, not only do you have to place them as just described, but in addition, the tiles *always* need to be connected – directly or indirectly (i.e., by the same color) – with at least one castle.

In other words: If you add a new tile, it must lie either directly next to a castle – or at least be connected with a castle by the same color (as the tile); a different color is not allowed.

This rule doesn't apply to new castles; they may be added as before.

In the example on page 6 of the instructions of the original game, this would mean that only the topmost four "cows" and the "town hall" (and the castles) are lying correctly; you would not have been allowed to place the other animal tiles and the ship tile in this manner. For the animal tiles, one tile is missing on the light green "1" or "2"; for the ship tile, a ship would have had to be put on the blue "2" first.

Note: If you give up 5 victory points and both dice actions, you may put a castle from a previous round (dark a back of green or black) that you already set aside, on one of your free storage spaces.

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