

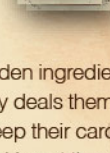
Magi's Kitchen

(4-8 players, 15 minutes, 8+ years)

Naughty magic students like to tease the old magic chef. They use magical spells to bleach the ingredients for the dishes, to disrupt the chef from cooking dinner. The poor old chef can't undo the spells because his vision is blurred. He can only rely on his helpful kitchen elves to re-dye the ingredients to the original color. The kitchen elves have to hurry, because the gluttonous magic garbage bin will eat all the bleached ingredients!

Game Contents

80 cards, 1 food tray
5 wooden ingredients



x 80



Set Up

Put 5 wooden ingredients to the center of the table. One player shuffles all cards, and evenly deals them to all players. Any remaining cards are put back to the box. Players keep their cards face down on the table in front of them to form a Draw Pile without looking at them.

(For a 4 to 5 players : Remove all carrot cards, orange magic potion cards, and the wooden carrot. It will not be used in the game)

01

Aim of Game

When game end, the player with most cards in their draw pile wins.

Game Play

The player who loves to eat most starts the game. Game continuing in clockwise order, players take turns to flip over the top card from their Draw Pile and place it face up on the table, then set up their Magic Pile. Player should make sure only the top card of the Magic Pile is visible to the other players.

Re-dye bleached ingredients

The game continues, until a player turns over a card can make the revealed magic potion card or bleached ingredient card matched. All players try to be the first to grab the matching wooden ingredient. **Only use 1 hand to grab 1 item is allowed.**

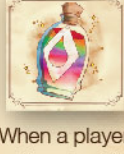


The first player to grab the matching wooden ingredient wins all cards in corresponding Magic Piles. That player puts these reward cards face down under the Draw Pile and the wooden ingredient is returned to the middle of the table. The player who wins the cards starts the next turn by turning over the top card of the Draw Pile.

02

Example 1 :

Kitty turns over a tomato card, and the visible card on top of Peter and Davids' Magic Piles are "Red Magic Potion" card. Jenny immediately grabs the wooden " Tomato". Therefore Jenny wins all cards from Kitty, Peter and Davids' Magic Piles and puts them below her Draw Pile. She then starts a new turn by turning over the top card of her Draw Pile.



Rainbow magic potion

It re-dyes all bleached ingredients

When a player turns over a "Rainbow Magic Potion" card, which is a wild magic potion card, it can re-dye all bleached ingredients to their original colors. If there are any bleached ingredient cards visible on any Magic Pile, all players should grab the corresponding wooden ingredient at once.

The player who correctly grabbed the wooden ingredient wins all cards from the corresponding bleached ingredient Magic Pile, and puts the cards below the Draw Pile. Then put the rainbow magic potion card to the center of the table to become a "Bonus Reward". Game continues in clockwise order of the player who revealed the Rainbow Magic Potion card.

03

Example 2:

David turns over a rainbow magic potion card, a bleached tomato and eggplant cards are on Kitty and Peters' Magic pile top. Then David and Jenny grab the wooden tomato and eggplant respectively. Therefore David d Jenny wins all cards from Peter's Magic Pile. Then David put the rainbow magic potion card to the center of the table. And Kitty starts a new turn.



Hungry magic garbage bin

Hide away all bleached food from the magic garbage bin to prevent it from being eaten.

When a player turns over a "Magic Garbage Bin" card, all players should immediately use one hand to cover a Magic Pile with a bleached ingredient on top. The player who successfully to protect the bleached ingredient, wins all cards of that protected Magic Pile and puts them below their draw pile. Put the magic garbage bin card to the center of the table and to become a "Bonus Reward". Game continues in clockwise order of the player who revealed the Magic Garbage Bin card.

04

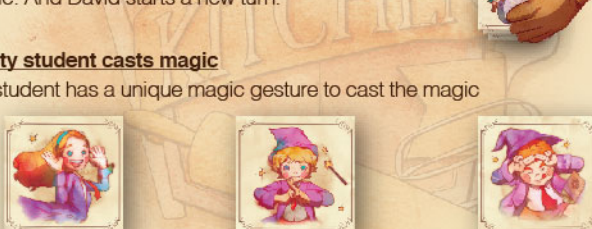
Example 3:

Jenny turns over the magic garbage bin card, the bleached ingredients of mushroom and eggplant cards are on David and Kitty's Magic Pile top. David uses his hand to cover his own Magic pile cards, and Peter covers Kitty's Magic Pile. Therefore David wins all cards from his own Magic Pile and Peter wins all cards from Kitty's Magic Pile. Then Jenny put the magic garbage bin card to the center of the table. And David starts a new turn.



Naughty student casts magic

Every student has a unique magic gesture to cast the magic



When a player turns over a "Magic Student" card, all players must follow the magic gesture depicted on the card immediately. The last one to make the gesture must hold this pose while the game continues, until the next "Magic Student" card appears. Game continues in clockwise order of the player who revealed the Magic Student card.

05

End of the game

4 to 6 player game: The game ends when a player runs out of cards from Draw Pile, and cannot play any card to Magic Pile. The player with most cards in their draw pile wins.

7 to 8 player game: The game ends when 2 player runs out of cards from Draw Pile, and cannot play any card to Magic Pile. The player with most cards in their draw pile wins.

If players are tied for the most cards, they share victory.

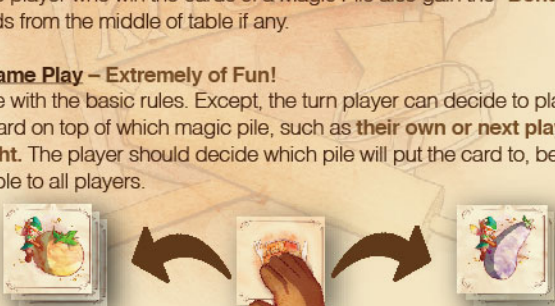
Bonus reward

If only a single player who win the cards of a Magic Pile also gain the "Bonus Reward" cards from the middle of table if any.

Advanced Game Play – Extremely of Fun!

Play the game with the basic rules. Except, the turn player can decide to place the turned over card on top of which magic pile, such as **their own or next player on the left or right**. The player should decide which pile will put the card to, before flip it out and visible to all players.

Example 4:



On left

On right

06

Remarks

- When turning over a card, players should turn the card over away from them to ensure that they do not see the face of the card before the others.
- When a turns over card matches a visible bleached ingredient card / magic potion card. All players try to grab the matching wooden ingredient immediately. However each time only one hand to grab only one item is allowed, otherwise all grabbed items should return to the middle of table, and allows others players to grab.
- Maybe more than one bleached ingredients are re-dyed by a "Rainbow Magic Potion" card, player can only use one hand to grab one item in each time, afterward he/she still find another matching wooden ingredient remain on the table without detected by others, therefore that player can put it aside of the grabbed item, and use the same hand to grab the other matched ingredients immediately.
- While the player put the card of "Rainbow Magic Potion" or "Magic Garbage Bin" to the center of the table to become a bonus reward, and find the card below can matches a visible bleached ingredient card / magic potion card on the table. All players start to grab the matches wooden ingredient again.
- When the next "Magic Student" card appears, the player who is holding the last gesture must change to the new gesture instantly as well.

07

- If player makes a mistake, such as grabbing a wrong wooden ingredient, grabbing extra wooden ingredient, covering a wrong card pile... etc., that player must put one card from their draw pile top to the middle of table as a "Bonus Reward".
- If more than one player wins a Magic Pile in the turn, NO "Bonus Reward" cards can gain. These bonus cards remind on the table for next turn.

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