

LEAGUE CHAMPIONSHIP

RULES

First get the Pitch ready

1. DECIDE which Player will also be REFEREE by throwing dice.
Highest Scorer is REFEREE.
2. REFEREE shuffles Action Cards and deals for each Player – these should be placed face down on Board in position shown.
3. FASTEN black plinth to base of silver cup and place the League Cup on centre of Board.
4. PLAYERS choose a Footballer and Marker.
5. PLACE chosen Footballers in No. 1 Fixture Position and place the Markers at base of League Table as indicated on Board.

Next, start the Game !

6. REFEREE shakes dice *first*
Blue dice signifies HOME Score
Green dice signifies AWAY Score
7. TURN over Action Card and check Score. After reading, place card in *Right-hand* space – face up.
8. IF any points are scored – move Marker up the League Table.
2 Points for a Win
1 Point for a Draw
0 Points for Losing
9. PLAYER on the *left* of the Referee – throws next.

Remember

10. AFTER the first fixture, the Player *must* move Footballer up Fixture List, before throwing Dice again.
11. AFTER throw, always turn-over Action Card before moving Dice.