



Cave: This is an entrance or an exit of a cave. When you reveal this tile, remove your pirate from a board. He's lost in caves, and will be lost until somebody find another same tile. If second same tile will reveal pirate from enemy crew, he's returns to his ship and after that, place your lost pirate on this tile. Now, anyone able to move between caves tiles for one action.

Wheelbarrow: Practical pirates know that gold are better to carry in a wheelbarrow. When you reveal this tile, put the figure of the wheelbarrow onto it. If the pirate has a wheelbarrow, he can carry two coins at once. The wheelbarrow itself moves the same way as coins, it can even be loaded onto the ship.

